

Everything Open Sourced

The Recycled Materials Village will open source all the same sustainability and infrastructure details as the previous villages, plus a diversity of additional shared spaces. Residences will be open-source replicable as individual homes, the complete village, or even as components of much larger village designs.

Notable open source contributions from this village will include replicable recycled-materials designs for:

- Personal-residence Construction
- Commercial-sized Kitchen
- Commercial-sized Dining
- Indoor Art Space
- All Outdoor Art Space Elements
- Indoor Library/Reading Space
- All Outdoor Library/Reading Space Elements
- Indoor Game Space
- All Outdoor Game Space Elements
- Indoor Gym
- All Outdoor Gym Elements

View the Online Open Source Hub:
www.OneCommunityGlobal.org/Recycled-Materials-Village

Residential Studios on Two Floors



Interior of residential studio showing desk & living area



Interior of residential studio showing kitchen area

Open source recycled-materials extensions of all indoor spaces for outdoor socialization, recreation, art, exercise, etc.



Outdoor Art Area: An extension of the indoor area featuring spaces for creating and sharing art, hosting outdoor art classes, and more.



Outdoor Library/Reading Area: An area featuring an outdoor book exchange and a diversity of seating options for recreation and relaxation.



Outdoor Game Area: Recycled-materials obstacle courses and games like bowling, dominoes, checkers, scrabble, chess and more.



Outdoor Exercise Area: An extension of the indoor gym designed to offer outdoor exercise equipment & sustainably designed sporting areas.